

# Package: Rpgen (via r-universe)

July 10, 2026

**Title** Vendored 'PLINK 2' pgenlib with a C-Callable Genotype Reader API

**Version** 0.1.0

**Description** Vendors the read subset of 'PLINK 2's pgenlib library (<<https://github.com/chrchang/plink-ng>>), the same subset the CRAN package 'pgenlib' vendors and builds, as a static library and exposes it through 'R\_RegisterCCallable' C-callable entry points. Also vendors plink2's own import closure ('VcfToPgen', 'BcfToPgen', 'OxBgenToPgen', 'OxGenToPgen', 'OxHapslegendToPgen', 'Plink1DosageToPgen') so a VCF, BCF, BGEN, Oxford .gen, Oxford .haps/.legend, or legacy PLINK 1 --import-dosage file can be converted to a '.pgen' and read back through this package's own reader, without a separate 'htslib'-based parser. This is a carrier package: it has no high-level R modeling API of its own beyond a milestone smoke test that opens a '.pgen' file and reports its sample and variant counts. Other R packages link to it ('LinkingTo') to read 'PLINK 2' genotype files natively from their own C or C++ code, which 'pgenlib' does not expose, since it only offers an R-level interface.

**License** GPL-3

**Encoding** UTF-8

**Depends** R (>= 4.4.0), Rfmalloc

**Suggests** tinytest

**Remotes** sounkou-bioinfo/Rfmalloc/packages/Rfmalloc

**Roxygen** list(markdown = TRUE)

**RoxygenNote** 7.3.3

**URL** <https://github.com/sounkou-bioinfo/Rfmalloc>,  
<https://sounkou-bioinfo.github.io/Rfmalloc/Rpgen/>

**BugReports** <https://github.com/sounkou-bioinfo/Rfmalloc/issues>

**Config/pak/sysreqs** make

**Repository** <https://sounkou-bioinfo.r-universe.dev>

**Date/Publication** 2026-07-10 06:12:39 UTC

**RemoteUrl** <https://github.com/soukoku-bioinfo/Rfmalloc>

**RemoteRef** HEAD

**RemoteSha** 921d01f6786a2db38d90a2629c39f56a244b7875

**RemoteSubdir** packages/Rpgen

## Contents

|                                      |    |
|--------------------------------------|----|
| rpgen_bed . . . . .                  | 2  |
| rpgen_bed_info . . . . .             | 3  |
| rpgen_dosage . . . . .               | 4  |
| rpgen_import_bcf . . . . .           | 5  |
| rpgen_import_bed . . . . .           | 6  |
| rpgen_import_bgen . . . . .          | 7  |
| rpgen_import_gen . . . . .           | 8  |
| rpgen_import_haps . . . . .          | 9  |
| rpgen_import_plink1_dosage . . . . . | 10 |
| rpgen_import_vcf . . . . .           | 11 |
| rpgen_info . . . . .                 | 12 |
| rpgen_read_bed_hardcalls . . . . .   | 12 |
| rpgen_read_hardcalls . . . . .       | 13 |

**Index** **15**

---

|           |   |
|-----------|---|
| rpgen_bed | <i>Read a .pgen or PLINK 1 .bed fileset into an Rfmalloc bed tensor</i> |
|-----------|---|

---

## Description

Reads hardcalls and packs them into fmalloc-backed, 2-bit .bed storage with `Rfmalloc::fmalloc_bed()`. path selects the reader: a path ending in .bed is read with `rpgen_read_bed_hardcalls()` (PLINK 1, counts from the companion .bim/.fam); anything else is read with `rpgen_read_hardcalls()` (PLINK 2 .pgen). The genotype matrix itself is materialized once, in R, as the integer matrix pgenlib decodes to; the fmalloc tensor it packs into is what downstream matrix products (a genotype PCA, a GRM) stream out-of-core, so the genotypes make one trip through an ordinary R matrix on the way into fmalloc storage, never a second one back out as doubles.

## Usage

```
rpgen_bed(path, pvar = NULL, bim = NULL, fam = NULL, runtime = NULL)
```

**Arguments**

|          |   |
|----------|---|
| path     | Path to a .pgen file, or a PLINK 1 .bed file.   |
| pvar     | Path to the companion .pvar/.pvar.zst file; see <a href="#">rpgen_read_hardcalls()</a> . Only used when path is a .pgen. Defaults to NULL.                    |
| bim, fam | Paths to the companion .bim/.fam files; see <a href="#">rpgen_read_bed_hardcalls()</a> . Only used when path is a .bed. Default to NULL (inferred from path). |
| runtime  | Runtime handle from <a href="#">Rfmalloc::open_fmalloc()</a> ; defaults to the runtime established by <a href="#">Rfmalloc::init_fmalloc()</a> .              |

**Value**

An `fmalloc_tensor` of dtype "bed", `n_sample` x `n_variant`.

**See Also**

[rpgen\\_dosage\(\)](#), [rpgen\\_read\\_hardcalls\(\)](#), [rpgen\\_read\\_bed\\_hardcalls\(\)](#)

**Examples**

```

pgen <- system.file("extdata", "chr21_phase3_start.pgen", package = "Rpgen")
rt <- Rfmalloc::open_fmalloc(tempfile(), size_gb = 0.5)
tn <- rpgen_bed(pgen, runtime = rt)
dim(tn)
Rfmalloc::cleanup_fmalloc(rt)

```

---

rpgen\_bed\_info

*Report a PLINK 1 .bed fileset's sample and variant counts*

---

**Description**

A PLINK 1 .bed file carries no header of its own (unlike a .pgen's - see [rpgen\\_info\(\)](#)): its sample and variant counts come from the companion .fam (one line per sample) and .bim (one line per variant) instead. This reads exactly those two line counts, with no pgenlib involvement.

**Usage**

```
rpgen_bed_info.bed
```

**Arguments**

|     |  |
|-----|--|
| bed | Path to a .bed file. The companion .bim/.fam are found by swapping the .bed extension. |
|-----|--|

**Value**

A list with `n_sample` and `n_variant`, both integers.

**See Also**

[rpgen\\_info\(\)](#), [rpgen\\_read\\_bed\\_hardcalls\(\)](#)

---

rpgen\_dosage

*Read a .pgen file into an Rfmalloc dosage tensor*

---

**Description**

Reads dosages from a PLINK 2 .pgen file with [rpgen\\_read\\_dosages\(\)](#) and packs them into fmalloc-backed, 1-byte fixed-point storage with [Rfmalloc::fmalloc\\_dosage\(\)](#). As with [rpgen\\_bed\(\)](#), the genotype matrix is materialized once, in R, as the numeric matrix pgenlib decodes to; the fmalloc tensor it packs into is what a downstream standardized product (via [Rfmalloc::fmalloc\\_dosage\\_standardize\(\)](#)) streams out-of-core.

**Usage**

```
rpgen_dosage(path, pvar = NULL, runtime = NULL)
```

**Arguments**

|         |  |
|---------|--|
| path    | Path to a .pgen file, or a PLINK 1 .bed file.  |
| pvar    | Path to the companion .pvar/.pvar.zst file; see <a href="#">rpgen_read_hardcalls()</a> . Only used when path is a .pgen. Defaults to NULL.       |
| runtime | Runtime handle from <a href="#">Rfmalloc::open_fmalloc()</a> ; defaults to the runtime established by <a href="#">Rfmalloc::init_fmalloc()</a> . |

**Value**

An fmalloc\_tensor of dtype "dosage", n\_sample x n\_variant.

**See Also**

[rpgen\\_bed\(\)](#), [rpgen\\_read\\_dosages\(\)](#), [Rfmalloc::fmalloc\\_dosage\\_standardize\(\)](#)

**Examples**

```
pgen <- system.file("extdata", "chr21_phase3_start.pgen", package = "Rpgen")
rt <- Rfmalloc::open_fmalloc(tempfile(), size_gb = 0.5)
tn <- rpgen_dosage(pgen, runtime = rt)
dim(tn)
Rfmalloc::cleanup_fmalloc(rt)
```

---

rpgen\_import\_bcf      *Convert a BCF to a .pgen using plink2's own importer*

---

## Description

Converts bcf to a .pgen by calling plink2's own BcfToPgen() importer

- BCF's binary-sibling counterpart to [rpgen\\_import\\_vcf\(\)](#)'s VcfToPgen(), living in the same vendored closure - with the defaults a plain plink2 --bcf <bcf> --make-pgen (no other flags) would use.

## Usage

```
rpgen_import_bcf(bcf, out = tempfile(fileext = ".pgen"))
```

## Arguments

|     |   |
|-----|---|
| bcf | Path to a BCF file.   |
| out | Path to the .pgen to produce; must end in .pgen. Defaults to a fresh <a href="#">tempfile()</a> . |

## Details

The produced .pgen can be read back with any of Rpgen's existing .pgen readers, exactly as [rpgen\\_import\\_vcf\(\)](#)'s can.

## Value

out, invisibly on success; an R error is raised on failure.

## See Also

[rpgen\\_import\\_vcf\(\)](#), [rpgen\\_read\\_hardcalls\(\)](#)

## Examples

```
vcf <- system.file("extdata", "tiny.vcf", package = "Rpgen")
if (nzchar(vcf) && nzchar(Sys.which("bcftools"))) {
  bcf <- tempfile(fileext = ".bcf")
  system2("bcftools", c("view", shQuote(vcf), "-Ob", "-o", shQuote(bcf)))
  pgen <- rpgen_import_bcf(bcf)
  rpgen_info(pgen)$n_sample
  unlink(c(bcf, pgen, sub("\\.pgen$", ".pvar", pgen), sub("\\.pgen$", ".psam", pgen)))
}
```

---

|                  |   |
|------------------|---|
| rpgen_import_bed | <i>Convert a VCF straight into an Rfmalloc bed tensor</i> |
|------------------|---|

---

### Description

Convenience wrapper chaining [rpgen\\_import\\_vcf\(\)](#) and [rpgen\\_bed\(\)](#): the VCF is imported to a (by default temporary) `.pgen` via `plink2`'s own importer, immediately read back through `Rp-gen`'s existing `.pgen` reader, and packed into `fmalloc`-backed 2-bit `.bed` storage. The intermediate `.pgen/.pvar/.psam` files are removed afterward unless `keep = TRUE`.

### Usage

```
rpgen_import_bed(
  vcf,
  out = tempfile(fileext = ".pgen"),
  keep = FALSE,
  runtime = NULL
)
```

### Arguments

|                      |  |
|----------------------|--|
| <code>vcf</code>     | Path to a VCF file; see <a href="#">rpgen_import_vcf()</a> .   |
| <code>out</code>     | Path to the intermediate <code>.pgen</code> ; see <a href="#">rpgen_import_vcf()</a> . Defaults to a fresh <a href="#">tempfile()</a> .  |
| <code>keep</code>    | Keep the intermediate <code>.pgen/.pvar/.psam</code> files instead of deleting them after the read. Defaults to <code>FALSE</code> .   |
| <code>runtime</code> | Runtime handle from <a href="#">Rfmalloc::open_fmmalloc()</a> ; see <a href="#">rpgen_bed()</a> . Defaults to the runtime established by <a href="#">Rfmalloc::init_fmmalloc()</a> . |

### Value

An `fmalloc_tensor` of dtype `"bed"`, `n_sample` x `n_variant`; see [rpgen\\_bed\(\)](#).

### See Also

[rpgen\\_import\\_vcf\(\)](#), [rpgen\\_bed\(\)](#)

### Examples

```
vcf <- system.file("extdata", "tiny.vcf", package = "Rpgen")
if (nzchar(vcf)) {
  rt <- Rfmalloc::open_fmmalloc(tempfile(), size_gb = 0.5)
  tn <- rpgen_import_bed(vcf, runtime = rt)
  dim(tn)
  Rfmalloc::cleanup_fmmalloc(rt)
}
```

---

|                   |   |
|-------------------|---|
| rpgen_import_bgen | <i>Convert a BGEN file to a .pgen using plink2's own importer</i> |
|-------------------|---|

---

## Description

Converts bgen (any of v1.1/v1.2/v1.3) to a .pgen by calling plink2's own `OxBgenToPgen()` importer, with the defaults a plain `plink2 --bgen <bgen> --sample <sample> --make-pgen` (or, if `sample` is `NULL`, `plink2 --bgen <bgen> --make-pgen` alone) would use. Unlike `rpgen_import_gen()`'s .gen, a BGEN v1.2/v1.3 file may carry its own sample identifier block, so `sample` may be omitted when the file has one

- plink2's own importer raises a clear error if it does not.

## Usage

```
rpgen_import_bgen(bgen, sample = NULL, out = tempfile(fileext = ".pgen"))
```

## Arguments

|        |   |
|--------|---|
| bgen   | Path to a BGEN file (v1.1, v1.2, or v1.3).  |
| sample | Path to a companion .sample file, or <code>NULL</code> (the default) to use the BGEN's own embedded sample identifiers, if present. |
| out    | Path to the .pgen to produce; must end in .pgen. Defaults to a fresh <code>tempfile()</code> .                                      |

## Details

The produced .pgen can be read back with any of Rpgen's existing .pgen readers, exactly as `rpgen_import_vcf()`'s can.

## Value

out, invisibly on success; an R error is raised on failure.

## See Also

[rpgen\\_import\\_gen\(\)](#), [rpgen\\_import\\_haps\(\)](#)

## Examples

```
bgen <- system.file("extdata", "tiny.bgen", package = "Rpgen")
samp <- system.file("extdata", "tiny.sample", package = "Rpgen")
if (nzchar(bgen) && nzchar(samp)) {
  pgen <- rpgen_import_bgen(bgen, sample = samp)
  rpgen_info(pgen)$n_sample
  unlink(c(pgen, sub("\\.pgen$", ".pvar", pgen), sub("\\.pgen$", ".psam", pgen)))
}
```

---

|                  |   |
|------------------|---|
| rpgen_import_gen | <i>Convert an Oxford-format .gen + .sample to a .pgen using plink2's own importer</i> |
|------------------|---|

---

### Description

Converts the Oxford-format gen/sample pair to a .pgen by calling plink2's own `OxGenToPgen()` importer, with the defaults a plain `plink2 --gen <gen> --sample <sample> --make-pgen` would use. Unlike `rpgen_import_vcf()`'s VCF/BCF, a .gen file carries no sample IDs or pedigree of its own, so `sample` is required, not optional.

### Usage

```
rpgen_import_gen(gen, sample, out = tempfile(fileext = ".pgen"))
```

### Arguments

|                     |  |
|---------------------|--|
| <code>gen</code>    | Path to an Oxford-format .gen file (original 5-column layout, with a leading chromosome column). |
| <code>sample</code> | Path to the companion .sample file. Required.  |
| <code>out</code>    | Path to the .pgen to produce; must end in .pgen. Defaults to a fresh <code>tempfile()</code> .   |

### Details

`gen`'s rows must carry an explicit leading chromosome column (plink2's original 5-column .gen layout: `chr id pos a1 a2 <probabilities>...`); this function does not expose an `--oxford-single-chr` equivalent.

The produced .pgen can be read back with any of Rpgen's existing .pgen readers, exactly as `rpgen_import_vcf()`'s can.

### Value

`out`, invisibly on success; an R error is raised on failure.

### See Also

`rpgen_import_bgen()`, `rpgen_import_haps()`

---

|                   |   |
|-------------------|---|
| rpgen_import_haps | <i>Convert Oxford-format phased haplotypes (.haps/.legend/.sample) to a .pgen</i> |
|-------------------|---|

---

## Description

Converts the Oxford-format haps/legend/sample triple to a .pgen by calling plink2's own `0xHapsLegendToPgen()` importer, with the defaults a plain `plink2 --haps <haps> --legend <legend> <chr> --sample <sample> --make-pgen` would use.

## Usage

```
rpgen_import_haps(haps, legend, sample, chr, out = tempfile(fileext = ".pgen"))
```

## Arguments

|        |  |
|--------|--|
| haps   | Path to a .haps file.  |
| legend | Path to the companion .legend file.  |
| sample | Path to the companion .sample file.  |
| chr    | Chromosome code for every variant in legend (e.g. "1"). Required; see this function's Details. |
| out    | Path to the .pgen to produce; must end in .pgen. Defaults to a fresh <code>tempfile()</code> . |

## Details

A .haps/.legend pair encodes *phased* haplotypes, and the produced .pgen faithfully carries that phase - but Rpgen's current readers (`rpgen_read_hardcalls()`, `rpgen_read_dosages()`) only read the collapsed, unphased hardcall/dosage view; reading phase back is a future milestone. The genotypes themselves (0/1/2 copies of the alternate allele) still round-trip correctly through the existing readers - only which haplotype carries which allele is not yet recoverable.

chr is required: the classic IMPUTE2 .legend format (id position a0 a1, no chromosome column) does not carry its own chromosome, so plink2 itself requires one whenever `--legend` is used (confirmed via `plink2 --help legend`).

## Value

out, invisibly on success; an R error is raised on failure.

## See Also

[rpgen\\_import\\_gen\(\)](#), [rpgen\\_import\\_bgen\(\)](#), [rpgen\\_read\\_hardcalls\(\)](#)

---

 rpgen\_import\_plink1\_dosage

*Convert a legacy PLINK 1 –import-dosage file to a .pgen*


---

## Description

Converts the legacy PLINK 1.x --import-dosage text format (dosage, plus companion fam/map files) to a .pgen by calling plink2's own Plink1DosageToPgen() importer, with the defaults a plain plink2 --import-dosage <dosage> --fam <fam> --map <map> --make-pgen (no --import-dosage modifiers) would use - in particular, the per-sample column format (a single dosage value, or a double/triple-probability layout) is auto-inferred from dosage's own column count, the same as the plain command would do.

## Usage

```
rpgen_import_plink1_dosage(dosage, fam, map, out = tempfile(fileext = ".pgen"))
```

## Arguments

|        |  |
|--------|--|
| dosage | Path to a PLINK 1 --import-dosage-format text file (a header line of space-separated FID IID pairs, then one row per variant of ID A1 A2 <per-sample value(s)>). |
| fam    | Path to the companion .fam file.   |
| map    | Path to the companion .map file.   |
| out    | Path to the .pgen to produce; must end in .pgen. Defaults to a fresh <code>tempfile()</code> .   |

## Details

The produced .pgen can be read back with any of Rpgen's existing .pgen readers, exactly as `rpgen_import_vcf()`'s can.

## Value

out, invisibly on success; an R error is raised on failure.

## See Also

`rpgen_import_vcf()`, `rpgen_read_dosages()`

---

|                  |   |
|------------------|---|
| rpgen_import_vcf | <i>Convert a VCF to a .pgen using plink2's own importer</i> |
|------------------|---|

---

## Description

Converts vcf to a .pgen by calling plink2's own VcfToPgen() importer (vendored by tools/vendor-plink2-import/, see its PROVENANCE.md) with the defaults a plain plink2 --vcf <vcf> --make-pgen (no other flags) would use - no argv parsing happens; every default matches what plink2.cc itself computes for that combination (see src/rpgen\_import.cpp's comments for exactly which). The design choice this embodies: reuse plink2's own import code rather than a from-scratch htlib-based VCF reader, because the identical vendored closure also covers BCF/BGEN/ Oxford for a later milestone.

## Usage

```
rpgen_import_vcf(vcf, out = tempfile(fileext = ".pgen"))
```

## Arguments

|     |   |
|-----|---|
| vcf | Path to a VCF file (may be gzip/bgzip-compressed; plink2's own importer detects that from the file's magic bytes, not its extension).   |
| out | Path to the .pgen to produce; must end in .pgen. Defaults to a fresh <code>tempfile()</code> . The companion .pvar/.psam are written next to it, with the same base name and their own conventional extensions. |

## Details

The produced .pgen (plus its companion .pvar/.psam, written next to it with the same base name) can be read back with any of Rpgen's existing .pgen readers - `rpgen_info()`, `rpgen_read_hardcalls()`, `rpgen_read_dosages()`, or `rpgen_bed()/rpgen_dosage()` for the Rfmalloc tensor surface - since it is an ordinary .pgen, not a special format of its own.

## Value

out, invisibly on success (matching the input, since plink2's importer writes exactly there); an R error is raised on failure, with plink2's own diagnostic already relayed to the R console (see src/rpgen\_import.cpp's top comment for why the error path has two halves).

## See Also

[rpgen\\_bed\(\)](#), [rpgen\\_read\\_hardcalls\(\)](#)

## Examples

```
vcf <- system.file("extdata", "tiny.vcf", package = "Rpgen")
if (nzchar(vcf)) {
  pgen <- rpgen_import_vcf(vcf)
  info <- rpgen_info(pgen)
}
```

```

    info$n_sample
    unlink(c(pgen, sub("\\.pgen$", ".pvar", pgen), sub("\\.pgen$", ".psam", pgen)))
  }

```

---

rpgen\_info

*Open a .pgen file and report its sample and variant counts*


---

### Description

Opens a PLINK 2 .pgen file through Rpgen's vendored pgenlib (`PgfiInitPhase1()` / `PgfiInitPhase2()` / `PgrInit()`), reads its header counts, and closes it again. This is a thin wrapper around the `RC_rpgen_info` .Call entry point, itself a thin wrapper around the `Rpgen_open_info` C-callable registered for other packages to link against (see `inst/include/Rpgen.h`).

### Usage

```
rpgen_info(path)
```

### Arguments

path                    Path to a .pgen file.

### Value

A list with `n_sample` and `n_variant`, both integers.

### Examples

```

pgen <- system.file("extdata", "chr21_phase3_start.pgen", package = "Rpgen")
rpgen_info(pgen)

```

---

rpgen\_read\_bed\_hardcalls

*Read genotypes from a PLINK 1 .bed fileset as a dense R matrix*


---

### Description

Reads every sample and every variant from a PLINK 1 .bed/.bim/.fam fileset through Rpgen's vendored pgenlib. `PgfiInitPhase1()` opens a .bed transparently, in the exact same code path a .pgen takes (its `vrtypes` simply come back `NULL`) - the one real difference is that a .bed has no header to read its sample/variant counts back from, so they are counted from the companion .fam/.bim first (see `rpgen_bed_info()`) and passed in explicitly. Genotypes are then read via the same `plink2::PgrGet()` `rpgen_read_hardcalls()` uses; a .bed is biallelic hardcalls only, so there is no dosage counterpart to this function. This is a thin wrapper around the `RC_rpgen_read_bed_hardcalls` .Call entry point, itself a thin wrapper around the `Rpgen_read_bed_hardcalls` C-callable (see `inst/include/Rpgen.h`) - the lower-level counterpart to `rpgen_bed()` for callers who want the plain R matrix rather than an `Rfmalloc` tensor.

**Usage**

```
rpgen_read_bed_hardcalls(bed, bim = NULL, fam = NULL)
```

**Arguments**

|     |   |
|-----|---|
| bed | Path to a .bed file.  |
| bim | Path to the companion .bim file. Defaults to bed with its extension swapped for .bim. |
| fam | Path to the companion .fam file. Defaults to bed with its extension swapped for .fam. |

**Value**

An integer matrix of 0, 1, 2, or NA hardcall dosages,  $n\_sample \times n\_variant$ , samples in rows and variants in columns.

**See Also**

[rpgen\\_bed\(\)](#), [rpgen\\_bed\\_info\(\)](#), [rpgen\\_read\\_hardcalls\(\)](#)

---

`rpgen_read_hardcalls` *Read genotypes from a .pgen file as a dense R matrix*

---

**Description**

Reads every sample and every variant from a PLINK 2 .pgen file through Rpgen's vendored pgen-lib, via `plink2::PgrGet()` (`rpgen_read_hardcalls()`) or `plink2::PgrGetD()` (`rpgen_read_dosages()`). Both return a dense  $n\_sample \times n\_variant$  matrix, samples in rows and variants in columns, matching PLINK's own .bed orientation. These are thin wrappers around the `RC_rpgen_read_hardcalls/RC_rpgen_read_dosages` C++ entry points, themselves thin wrappers around the `Rpgen_read_hardcalls/Rpgen_read_dosages` C-callables (see `inst/include/Rpgen.h`) - the lower-level counterpart to [rpgen\\_bed\(\)](#)/[rpgen\\_dosage\(\)](#), for callers who want the plain R matrix rather than an `Rfmalloc` tensor.

**Usage**

```
rpgen_read_hardcalls(path, pvar = NULL)
```

```
rpgen_read_dosages(path, pvar = NULL)
```

**Arguments**

|      |   |
|------|---|
| path | Path to a .pgen file.   |
| pvar | Path to the companion .pvar/.pvar.zst file. Accepted for API symmetry with a future allele-specific reader; not read yet (see Details) - the collapsed-ALT encoding these functions produce does not need it. Defaults to NULL. |

**Details**

For a multiallelic variant, `plink2::PgrGet()/PgrGetD()` collapse every ALT allele into a single non-reference count - the same encoding `pgenlib::ReadIntList()/ReadList()` return by calling the identical `pgenlib` entry points. Allele identity (which ALT allele is present) is not needed to produce that collapsed encoding, only for an allele-specific read (`plink2::PgrGet1()/PgrGet1D()`, not exposed here), which is the only thing `pgenlib`'s own `.pvar` requirement (`NewPgen(..., pvar = )`) at this fixture's multiallelic-plus-dosage combination actually guards against - so unlike `pgenlib::NewPgen()`, `rpgen_read_hardcalls()/ rpgen_read_dosages()` do not require a `.pvar` for this file at all.

**Value**

`rpgen_read_hardcalls()` returns an integer matrix of 0, 1, 2, or NA hardcall dosages. `rpgen_read_dosages()` returns a numeric matrix of dosages in `[0, 2]`, or NA for missing.

**See Also**

[rpgen\\_bed\(\)](#), [rpgen\\_dosage\(\)](#)

**Examples**

```
pgen <- system.file("extdata", "chr21_phase3_start.pgen", package = "Rpgen")
hc <- rpgen_read_hardcalls(pgen)
dim(hc)
ds <- rpgen_read_dosages(pgen)
dim(ds)
```

# Index

Rfmalloc::fmalloc\_bed(), 2  
Rfmalloc::fmalloc\_dosage(), 4  
Rfmalloc::fmalloc\_dosage\_standardize(),  
4  
Rfmalloc::init\_fmmalloc(), 3, 4, 6  
Rfmalloc::open\_fmmalloc(), 3, 4, 6  
rpgen\_bed, 2  
rpgen\_bed(), 4, 6, 11–14  
rpgen\_bed\_info, 3  
rpgen\_bed\_info(), 12, 13  
rpgen\_dosage, 4  
rpgen\_dosage(), 3, 11, 13, 14  
rpgen\_import\_bcf, 5  
rpgen\_import\_bed, 6  
rpgen\_import\_bgen, 7  
rpgen\_import\_bgen(), 8, 9  
rpgen\_import\_gen, 8  
rpgen\_import\_gen(), 7, 9  
rpgen\_import\_haps, 9  
rpgen\_import\_haps(), 7, 8  
rpgen\_import\_plink1\_dosage, 10  
rpgen\_import\_vcf, 11  
rpgen\_import\_vcf(), 5–8, 10  
rpgen\_info, 12  
rpgen\_info(), 3, 4, 11  
rpgen\_read\_bed\_hardcalls, 12  
rpgen\_read\_bed\_hardcalls(), 2–4  
rpgen\_read\_dosages  
    (rpgen\_read\_hardcalls), 13  
rpgen\_read\_dosages(), 4, 9–11  
rpgen\_read\_hardcalls, 13  
rpgen\_read\_hardcalls(), 2–5, 9, 11–13  
tempfile(), 5–11